

Hello everyone!

In this inaugural We Fixed It, we would like to clarify the abilities Zelen has gained from the *Krenlan Crystal Spellbook*. The first, and more minor, ability is that she may prepare an additional spell per spell level. These spells are taken from the wizard spell list contained in the *crystal spellbook* but are cast, in her case, as druid spells.

The major ability is what we call *stone castings*. Using this ability, she can meditate with a gemstone and cast a spell into it to be cast back out later, creating something akin to a *spell scroll*, though the stone isn't consumed when the spell is cast. As a, at time of writing, sixth-level druid, Zelen can create up to five *imbued stones*, none of which can contain a spell above a first level spell. Currently, she has created three *longstrider stones*, one for each member of the party, a *detect magic stone*, for her own use, and a *thorn whip* stone, to give Boris a better ranged option than throwing a javelin.

If you'd like to know specifically how the *Krenlan Crystal Spellbook* works or if you'd like to use it in your own campaigns, we've included a downloadable PDF, below, courtesy of The Homebrewery.

Thanks so much for your time! We can't wait to hear your comments and ideas!

Best wishes and happy gaming,

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